

**OPEN A AND B WORKSHEET**

<b>Armband #:</b>		<b>Breed:</b>			<b>Trial #:</b>	
<b>Class:</b> <input type="checkbox"/> A <input type="checkbox"/> B <input type="checkbox"/> C		<b>Judge:</b>				
<b>Club/Host:</b>				<b>Date:</b>		
<b>Exercise</b>	<b>Non-Qualifying</b>	<b>Substantial 2 - 5 points</b>	<b>Minor ½ - 1 point</b>	<b>Point Value</b>	<b>Points Off</b>	<b>Total Score</b>
<b>OFF-LEASH HEELING</b>	No pace change Adapting pace to dog Aggression/fear/ shyness to walking steward	No sit (5) Lags/forges/crowds/wide	Poor sit Lags/forges/crowds/wide Failure to maintain pace	40		
<b>RUNNING BROAD JUMP</b>	Refuses or /goes around jump Steps on/in-between jump boards Does not return to handler Handler does not run past last board	No sit front/finish (5) Poor sit front/finish Slow finish	Poor sit front/finish Poor/slow finish Lags/forges Calls front before dog clears jump Touches last board	30		
<b>DROP ON RECALL</b>	Anticipates recall Anticipates drop No drop on 1 <sup>st</sup> cue Breaks down position	Slow to respond No sit front/finish (5) Takes any jump (5)	Slow to respond Poor sit front/finish	30		
<b>RETRIEVE ON THE FLAT</b>	Anticipates retrieve No retrieve on 1 <sup>st</sup> cue Fails to retrieve Front more than an arm's length away	No sit front/finish (5) Slow to leave/pick up/return Drops dumbbell Refuses to release on cue Takes any jump (5)	Poor sit front/finish Poor/slow finish Slow to leave/ pick up/return	30		
<b>RETRIEVE OVER THE HIGH JUMP</b>	Anticipates retrieve No retrieve on 1 <sup>st</sup> cue Fails to retrieve Front more than an arm's length away Does not go over/ knocks over jump Uses jump as aid	No sit front/finish (5) Slow to leave/pick up/return Drops dumbbell Refuses to release on cue Touches jump	Poor sit front/finish Poor/slow finish Slow to leave/pick up/return	40		
<b>GO-OUT, TURN AND SIT</b>	Anticipates go-out Does not leave No turn Turns and comes back	Slow to respond Turns/sits outside designated area Handler pivots in (3) Takes any jump (5)	Slow to respond Breaks sit Turns/sits outside designated area Stand/down on turn	30		
<b>Other miscellaneous behavior/deductions:</b>						
<b>NQ</b> - Double handling; Holds signals; Eliminates in ring; Harsh correction; Threatens/attacks/bites; Principal features not performed; Luring appearance <b>Substantial to NQ</b> - Leaves ring during exercise <b>Substantial</b> - Leaves ring between exercises; Drops food (5) <b>Minor to NQ</b> - Exhibits fear/nervousness; Uncontrolled behavior <b>Minor to Substantial</b> - Tapping/clapping; Additional cue (3); Loud cues/praise (½ - 1)						
<b>STARTING SCORE:</b>						<b>200</b>
<b>TOTAL DEDUCTIONS:</b>						
<b>FINAL SCORE:</b>						